Chess Tournament Rules:

- Once the result has been recorded, changes will not be made, unless signed score-sheets from both players can be provided (corrections can be made for data entry error by the pairing TD).
- Any special requirements based on needs (i.e. learning challenges, ADA, medical requirements, etc.) should be brought to the attention of the chief TD prior to play beginning.
- **Touch move is in effect** (Rule 10B).
- Score-sheets are to be turned into the tournament director.
- Electronic score-sheets must be approved prior to use.
- Moves shall be made prior to recording the move (Rule 15A)
- Moves are not required to be recorded if the player is in time pressure (Rule 15B).
- K-5 players are not required to keep score. However, certain claims cannot be made.
- Players in K-8 and K-12 sections are required to record moves. 5% reduction in time will occur.
- Digital clocks must be set to produce no sound (Rule 16B2a)
- Players are responsible for knowing how to use their clock (Rule 16B2c).
- If a clock is not available, every effort will be made to put a clock on a game once half the time has expired and set equally. Top boards will receive preference.
- Conversations about games in progress are forbidden inside/outside the tournament room.
- Black will decide the location of the clock and which clock will be used. Digital/delay clocks will take preference (Rule 42D).
- Cell phones/ electronic devices must be turned off (Rule 20N1). This includes inside and outside the tournament room.
- **TD is only witness. Parents and coaches are not permitted in tournament room while games are in process**
- Draws must be offered on your time